Mathematics, Pusan National University

NUMIRICAL LINEAR ALGEBRA Projectors

Taehyeong Kim th_kim@pusan.ac.kr

August 24, 2020

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Projectors[1]

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Definition

A projector is a square matrix *P* that satisfies

$$P^2 = P. (1)$$

For $\mathbf{v} \in range(P)$, $\mathbf{v} = P\mathbf{x}$ for some \mathbf{x}

$$P\mathbf{v} = P^2\mathbf{v} = P\mathbf{x} = \mathbf{v}.$$

This means that $P\mathbf{v} - \mathbf{v} \in null(P)$.

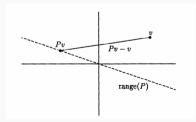


Figure: An oblique projection

Projectors Complementary Projectors



If P is a projector, I - P is also a projector,

$$(I - P)^2 = I - 2P - P^2 = I - P$$

The matrix I - P is called the complementary projector to P.

$$range(I - P) = null(P) \tag{2}$$

Proof.

$$\forall \mathbf{v} \in null(P), (I - P)\mathbf{v} = \mathbf{v} - P\mathbf{v} = \mathbf{v}. \Rightarrow \mathbf{v} \in range(I - P).$$

 $\forall \mathbf{v}, (I - P)\mathbf{v} = \mathbf{v} - P\mathbf{v} = 0 \Rightarrow \mathbf{v} \in null(P).$

Also, it is easy to see that null(I - P) = range(P). And $range(P) \cap null(P) = 0$

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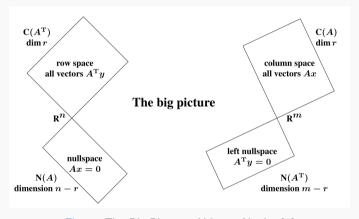


Figure: The Big Picture of Linear Algebra[2]

Projectors Orthogonal Projectors



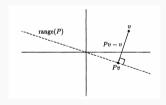


Figure: An orthogonal projection

Let $S_1 = range(P)$, $S_2 = null(P)$, P is orthogonal projector if $S_1 \perp S_2$.

Theorem

A projector P is orthogonal if and only if $P = P^*$

Proof.

If $P = P^*$, then the inner product between a vector $P\mathbf{x} \in S_1$ and a vector $(I - P)\mathbf{y} \in S_2$ is zero:

$$\mathbf{x}^* P^* (I - P)\mathbf{y} = \mathbf{x}^* (P - P^2)\mathbf{y} = 0$$

Thus the projector is orthogonal.



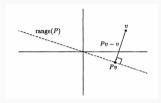


Figure: An orthogonal projection

Proof (Cont.)

We use SVD to show the "only if". Suppose that P is orthogonal. And S_1 has dimension n. Then an SVD of P can be expressed as follows. Let $\{\mathbf{q}_1,\ldots,\mathbf{q}_m\}$ be an orthogonal basis of \mathbb{C}^m , where $\{\mathbf{q}_1,\ldots,\mathbf{q}_n\}$ is a basis of S_1 and $\{\mathbf{q}_{n+1},\ldots,\mathbf{q}_m\}$ is a basis of S_2 . For $j\leq n$, $P\mathbf{q}_j=\mathbf{q}_j$, and for j>n, $P\mathbf{q}_j=0$. Let Q be the unitary matrix such that jth column is \mathbf{q}_j .

Projectors Orthogonal Projectors



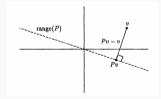


Figure: An orthogonal projection

Proof (Cont.)

$$PQ = \begin{bmatrix} q_1 & \cdots & q_n & 0 & \cdots \end{bmatrix}$$

so that

$$Q^*PQ = \begin{bmatrix} 1 & & & & \\ & \ddots & & & \\ & & 1 & & \\ & & & 0 & \\ & & & \ddots & \end{bmatrix} = \Sigma$$

a diagonal matrix with ones in the first n entries and zeros everywhere else.

Projectors Orthogonal Projectors



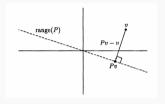


Figure: An orthogonal projection

Proof.

Thus we have constructed a singular value decomposition of *P*:

$$P = Q\Sigma Q^*$$

Since
$$P^* = (Q\Sigma Q^*)^* = Q^*\Sigma^*Q = Q\Sigma Q^* = P$$
, $P = P^*$

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Since an orthogonal projector has some singular values equal to zero, We will use reduced SVD. We obtain the marvelously simple expression

$$P = \hat{Q}\hat{Q}^* \tag{3}$$

where the columns of \hat{Q} are orthonormal. Let $\{\mathbf{q}_1,\ldots,\mathbf{q}_n\}$ be an any set n orthogonal vectors in \mathbb{C}^m , and \hat{Q} be the corresponding $m \times n$ matrix. Consider \mathbf{v} can be expressed as

$$\mathbf{v} = \mathbf{r} + \sum_{i=1}^{n} (\mathbf{q}_i \mathbf{q}_i^*) \mathbf{v}$$

So the map

$$\mathbf{v} \mapsto \sum_{i=1}^{n} (\mathbf{q}_{i} \mathbf{q}_{i}^{*}) \mathbf{v} \tag{4}$$

is an orthogonal projector onto range(P).



It can be written $y = \hat{Q}\hat{Q}^*v$:

$$y$$
 \hat{Q} \hat{Q}^* v

The complement of an orthogonal projector is also an orthogonal projector. (: $I - \hat{Q}\hat{Q}^*$ is hermitian.)

The complement projects onto the space orthogonal to $range(\hat{Q})$.



Example

An important special case of orthogonal projectors is the rank-one orthogonal projector that isolates the component in a single direction ${\bf q}$, which can be written

$$P^* = qq^*. (5)$$

These are the pieces from which higher-rank projectors can be made, as in (4). Their complements are the rank m - 1 orthogonal projectors that eliminate the component in the direction of q:

$$P_{\perp \mathbf{q}} = I - \mathbf{q} \mathbf{q}^*.$$

For arbitrary nonzero vectors a, the analogous formulas are

$$P_{\mathbf{a}} = \frac{\mathbf{a}\mathbf{a}^*}{\mathbf{a}^*\mathbf{a}}, \ P_{\perp a} = I - \frac{\mathbf{a}\mathbf{a}^*}{\mathbf{a}^*\mathbf{a}}.$$
 (6)



Suppose that the subspace is spanned by the linearly independent vectors $\{a_1, \ldots, a_n\}$, and let A be the $m \times n$ matrix whose jth column is a_j . In passing from v to its orthogonal projection $v \in range(A)$, the difference v - v must be orthogonal to range(A).

$$\mathbf{a}_{j}^{*}(\mathbf{y} - \mathbf{v}) = 0$$
 for every j

$$\mathbf{y} \in range(A) \Rightarrow \exists \mathbf{x} \text{ such that } \mathbf{y} = A\mathbf{x}$$

$$\Rightarrow \mathbf{a}_{j}^{*}(A\mathbf{x} - \mathbf{v}) = 0 \text{ for every } j$$

$$\Rightarrow A^{*}(A\mathbf{x} - \mathbf{v}) = 0$$

$$\Rightarrow A^{*}A\mathbf{x} = A^{*}\mathbf{v}$$

$$\Rightarrow \mathbf{x} = (A^{*}A)^{-1}A^{*}\mathbf{v}$$
(7)

$$\Rightarrow P = A(A^*A)^{-1}A^*(\because \mathbf{y} = A\mathbf{x}) \tag{8}$$

Projector in other books

- ► Matrix Computations [3]
- Matrix analysis and applied linear algebra [4]
- ► Linear algebra and its application [5]
- Functions of Matrices [6]
- Matrix Analysis [7]

Projectors In Matrix Computations

There are several important orthogonal projections associated with the singular value decomposition. Suppose $A = U\Sigma V^T \in \mathbb{R}^{m\times n}$ is SVD of A and that r = rank(A). If we have the U and V partitionings

$$U = \begin{bmatrix} U_r & \tilde{U}_r \\ r & m-r \end{bmatrix}, \quad V = \begin{bmatrix} V_r & \tilde{V}_r \\ r & n-r \end{bmatrix}$$

Then

$$\begin{split} &V_r V_r^T = \text{ projection on to } null(A)^\perp = range(A^T) \\ &\tilde{V}_r \tilde{V}_r^T = \text{ projection on to } null(A) \\ &U_r U_r^T = \text{ projection on to } range(A) \\ &\tilde{U}_r \tilde{U}_r^T = \text{ projection on to } range(A)^\perp = null(A^T) \end{split}$$



Projectors

Let \mathcal{X} and \mathcal{Y} be complementary subspaces of a vector space \mathcal{V} so that each $\mathbf{v} \in \mathcal{V}$ can be uniquely resolved as $\mathbf{v} = \mathbf{x} + \mathbf{y}$, where $\mathbf{x} \in \mathcal{X}$ and $\mathbf{y} \in \mathcal{Y}$. The unique linear operator \mathbf{P} defined by $\mathbf{P}\mathbf{v} = \mathbf{x}$ is called the *projector onto* \mathcal{X} *along* \mathcal{Y} , and \mathbf{P} has the following properties.

•
$$\mathbf{P}^2 = \mathbf{P}$$
 (\mathbf{P} is idempotent). (5.9.8)

•
$$I - P$$
 is the complementary projector onto \mathcal{Y} along \mathcal{X} . (5.9.9)

•
$$R(\mathbf{P}) = \{\mathbf{x} \mid \mathbf{P}\mathbf{x} = \mathbf{x}\}$$
 (the set of "fixed points" for \mathbf{P}). (5.9.10)

•
$$R(\mathbf{P}) = N(\mathbf{I} - \mathbf{P}) = \mathcal{X} \text{ and } R(\mathbf{I} - \mathbf{P}) = N(\mathbf{P}) = \mathcal{Y}.$$
 (5.9.11)

• If $\mathcal{V} = \Re^n$ or \mathcal{C}^n , then **P** is given by

$$\mathbf{P} = \begin{bmatrix} \mathbf{X} \mid \mathbf{0} \end{bmatrix} \begin{bmatrix} \mathbf{X} \mid \mathbf{Y} \end{bmatrix}^{-1} = \begin{bmatrix} \mathbf{X} \mid \mathbf{Y} \end{bmatrix} \begin{pmatrix} \mathbf{I} & \mathbf{0} \\ \mathbf{0} & \mathbf{0} \end{pmatrix} \begin{bmatrix} \mathbf{X} \mid \mathbf{Y} \end{bmatrix}^{-1}, \quad (5.9.12)$$

where the columns of \mathbf{X} and \mathbf{Y} are respective bases for \mathcal{X} and \mathcal{Y} . Other formulas for \mathbf{P} are given on p. 634.

Figure: Projectors in Matrix analysis and applied linear algebra



Angle between Complementary Subspaces.

Let angle of nonzero vectors ${\bf u}$ and ${\bf v}$, denoted as θ , is defined to be the number $0 \le \theta \le \pi/2$ such that

$$\cos \theta = \frac{\mathbf{v}^T \mathbf{u}}{\|\mathbf{v}\|_2 \|\mathbf{u}\|_2}.$$

How about "angle between subspaces of \mathbb{R}^n "?

Consider \mathcal{R} and \mathcal{N} such that the nonzero subspaces and $\mathbb{R}^n = \mathcal{R} \oplus \mathcal{N}$.

The angle between \mathcal{R} and \mathcal{N} is defined to be the number $0 \le \theta \le \pi/2$ such that

$$\cos \theta = \max_{\substack{\mathbf{u} \in \mathcal{R} \\ \mathbf{v} \in \mathcal{N}}} \frac{\mathbf{v}^T \mathbf{u}}{\|\mathbf{v}\|_2 \|\mathbf{u}\|_2} = \max_{\substack{\mathbf{u} \in \mathcal{R}, \mathbf{v} \in \mathcal{N} \\ \|\mathbf{u}\|_2 = \|\mathbf{v}\|_2 = 1}} \mathbf{v}^T \mathbf{u}$$

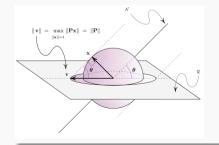
This is a good definition, but it's not easy to compute.



Angle between Complementary Subspaces.

Let P be the projector such that $range(P) = \mathcal{R}$ and $null(P) = \mathcal{N}$. Recall the matrix 2-norm of P is

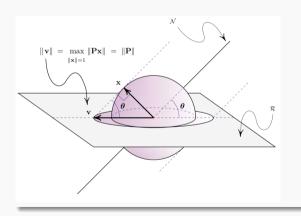
$$||P||_2 = \max_{\|\mathbf{x}\|_2 = 1} ||P\mathbf{x}||_2$$



In other words, $\|P\|_2$ is the length of a longest vector in the image of the unit sphere under transformation by P. Consider the situation in \mathbb{R}^3 . The image of the unit sphere under P is obtained by projecting the sphere onto \mathcal{R} along lines parallel to \mathcal{N} .



Angle between Complementary Subspaces.



The norm of a longest vector \mathbf{v} on this ellipse equals the norm of P. That is, $\|v\|_2 = \max_{\|x\|_2=1} \|Px\|_2 = \|P\|_2$.

Therefore,

$$\sin \theta = \frac{\|\mathbf{x}\|_2}{\|\mathbf{v}\|_2} = \frac{1}{\|\mathbf{v}\|_2} = \frac{1}{\|P\|_2}$$



There is example of projection(projector) matrix.

Least-Squares Fitting of Data

The cost of producing t books like this one is nearly linear, $\mathbf{b} = c + d\mathbf{t}$, with editing and typesetting in c and then printing and binding in d. c is the set-up cost and d is the cost for each additional book.

$$c + dt_1 = b_1$$

$$c + dt_2 = b_2$$

$$\vdots$$

$$c + dt_m = b_m$$

$$\begin{vmatrix} 1 & t_1 \\ 1 & t_2 \\ \vdots & \vdots \\ 1 & t_m \end{vmatrix} \begin{bmatrix} c \\ d \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{bmatrix}, \quad or \quad A\mathbf{x} = \mathbf{b}$$

The best solution (\hat{c}, \hat{d}) is the \hat{x} that minimizes the squared error E^2 :

Minimize
$$E^2 = \|\mathbf{b} - A\mathbf{x}\| = (b_1 - C - Dt_1)^2 + \dots + (b_m - C - Dt_m)^2$$
.



Example

Let $(t_1, b_1) = (-1, 1), (t_2, b_2) = (1, 1)$ and $(t_3, b_3) = (2, 3)$, then

$$A\mathbf{x} = \mathbf{b}$$
 is $c + d = 1$ or $\begin{bmatrix} 1 & -1 \\ 1 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} c \\ d \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 3 \end{bmatrix}$

Since there is no straight line through all three points, they are solved by least squares:

$$A^{T}A\hat{\mathbf{x}} = A^{T}\mathbf{b} \quad \Rightarrow \quad \begin{bmatrix} 3 & 2\\ 2 & 6 \end{bmatrix} \begin{bmatrix} \hat{c}\\ \hat{d} \end{bmatrix} = \begin{bmatrix} 5\\ 6 \end{bmatrix}$$

The best solution is $\hat{c}=\frac{9}{7},\hat{d}=\frac{4}{7}$ and the best line is $\frac{9}{7}+\frac{4}{7}t$. The line $\frac{9}{7}+\frac{4}{7}t$ has $\frac{5}{7},\frac{13}{7},\frac{17}{7}$ at -1,1,2. This vector is the projection. $(P=A(A^TA)^{-1}A^T)$



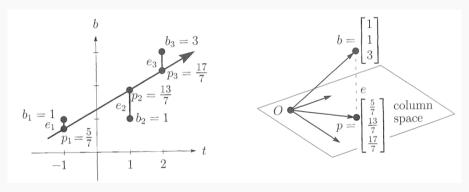


Figure: Example of straight-line approximation matches the projection p of b



The pseudoinverse $X \in \mathbb{C}^{m \times m}$ of $A \in \mathbb{C}^{m \times n}$ is the unique matrix satisfying the four Moore–Penrose conditions:

(i)
$$AXA = A$$
, (ii) $XAX = X$,
(iii) $AX = (AX)^*$, (iv) $XA = (XA)^*$.

The pseudoinverse is denoted by A^+ . Let S be a subspace of \mathbb{C}^m , and let $P_S \in \mathbb{C}^{m \times m}$.

- ▶ P_S is is the projector onto S if $range(P_S) = S$ and $P_S^2 = PS$. The projector is not unique.
- ▶ P_S is is the orthogonal projector onto S if $range(P_S) = S$ and $P_S^2 = P_S$ and $P_S^* = P_S$. The orthogonal projector is unique. In terms of the pseudoinverse, $P_{range(A)} = AA^+$ and $P_{range(A^*)} = A^+A$.



Theorem

Let $A \in M_n$ be given. There exists a unique monic polynomial $q_A(t)$ of minimum degree that annihilates A. The degree of $q_A(t)$ is at most n. If p(t) is any monic polynomial such that p(A) = 0, then $q_A(t)$ divides p(t), that is, $p(t) = h(t)q_A(t)$ for some monic polynomial h(t).

Definition

Let $A \in M_n$ be given. The unique monic polynomial $q_A(t)$ of minimum degree that annihilates A is called the minimal polynomial of A.

Example

Let
$$A = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$
, then the minimal polynomial of A is $q_A(t) = t^2 - 1$.



Definition

Thought of as a formal polynomial in t, the characteristic polynomial of $A \in Mn$ is

$$p_A(t) = \det(tI - A)$$

We refer to the equation $p_A(t) = 0$ as the characteristic equation of A.

Example

Let
$$A = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$
, then the characteristic polynomial of A is $p_A(t) = t^3 - t^2 - t + 1$.

And since $p_A(A) = 0$, $p_A(t) = (t - 1)(t^2 - 1) = h(t)q_A(t)$ where h(t) = t - 1 and $q_A(t) = t^2 - 1$.



Theorem

Let $A \in M_n$ be given. There is a nonsingular $S \in M_n$, positive integers q and n_1, \ldots, n_q with $n_1 + \cdots + n_q = n$ and scalars $\lambda_1, \ldots, \lambda_q \in \mathbb{C}$ such that

$$A = S \begin{bmatrix} J_{n_1}(\lambda_1) & & & \\ & \ddots & & \\ & & J_{n_q}(\lambda_q) \end{bmatrix} S^{-1}$$

$$(10)$$

The Jordan matrix $J_A = J_{n_1}(\lambda_1) \oplus \cdots \oplus J_{n_q}(\lambda_q)$ is uniquely determined by A up to permutation of its direct summands. If A is real and has only real eigenvalues, then S can be chosen to be real.

Fact : J_A is similar to A.(has same eigenvalues)

Projectors In Matrix analysis



We may assume that $J = J_{m_1}(\lambda) \oplus \cdots \oplus J_{m_p}(\lambda) \oplus \hat{J}$, in which the Jordan matrix \hat{J} is a direct sum of Jordan blocks with eigenvalues different from λ . Then

$$J - \lambda I = (J_{m_1}(\lambda) - \lambda I) \cdots (J_{m_p}(\lambda) - \lambda I) \oplus (\hat{J} - \lambda I)$$
$$= J_{m_1}(0) \oplus \cdots \oplus J_{m_p}(0) \oplus (\hat{J} - \lambda I)$$

is similar to $A - \lambda I$. Moreover, $(J - \lambda I)^k$ is similar to $(A - \lambda I)^k$. And rank is similarity invariant,

$$rank(A - \lambda I)^k = rank(J - \lambda I)^k = rankJ_{m_1}(0)^k + \dots + rankJ_{m_p}(0)^k + rank(\hat{J} - \lambda I)^k$$
 (11)

Now let $A \in M_n$, let $\lambda \in \mathbb{C}$, let k be a positive integer, let

$$r_k(A,\lambda) = rank(A - \lambda I)^k, \quad r_0(A,\lambda) := n$$
 (12)

and define

$$w_k(A,\lambda) = r_{k-1}(A,\lambda) - r_k(A,\lambda), \quad w_1(A,\lambda) := n - r_1(A,\lambda)$$
(13)



Using (11) and (12), we can explain the algebraic meaning of $w_k(A, \lambda)$:

$$w_k(A,\lambda) = (rankJ_{m_1}(0)^{k-1} - rankJ_{m_1}(0)^k) + \dots + (rankJ_{m_p}(0)^{k-1} - rankJ_{m_p}(0)^k)$$

$$= (1 \text{ if } m_1 \ge k) + \dots + (1 \text{ if } m_p \ge k)$$

$$= \text{number of blocks with eigenvalue } \lambda \text{ that have size at least } k$$

$$(14)$$

Definition

The Weyr characteristic of $A \in M_n$ associated with $\lambda \in \mathbb{C}$ is

$$w(A, \lambda) = (w_1(A, \lambda), \dots, w_q(A, \lambda))$$

in which the sequence of integers $w_i(A, \lambda)$ is defined by (13)



Definition

Let $\lambda \in \mathbb{C}$ be given, let $q \geq 1$ be a given positive integer, let $w_1 \geq \cdots \geq w_q \geq 1$ be a given nonincreasing sequence of positive integers, and let $w = (w_1, \ldots, w_q)$. The Weyr block $W(w,\lambda)$ associated with λ and w is the upper triangular $q \times q$ block bidiagonal matrix

$$W(w,\lambda) = \begin{bmatrix} \lambda I_{w_1} & G_{w_1,w_2} & & & & \\ & \lambda I_{w_2} & G_{w_2,w_3} & & & \\ & & \ddots & \ddots & & \\ & & & \ddots & G_{w_{q-1},w_q} \\ & & & & I_{w_q} \end{bmatrix}$$
 (15)

in which
$$G_{w_i,w_j} = \begin{bmatrix} I_{w_j} \\ 0 \end{bmatrix} \in M_{w_i,w_j}, \quad 1 \leq i < j$$

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For any $A \in M_n$, let q be the index of an eigenvalue λ of A, let $w_k = w_k(A, \lambda)$, k = 1, 2, ... be the Weyr characteristic of A associated with λ . Define the Weyr block of A associated with the eigenvalue λ to be

$$W_A(\lambda) = W(w(A, \lambda), \lambda)$$

Theorem

Let $\lambda_1, \ldots, \lambda_d$ is be distinct eigenvalues of $A \in M_n$.

- ▶ There is a nonsingular $S \in M_n$ and there are Weyr blocks $W_1, ..., W_d$ such that
- $A = S(W_1 \oplus \cdots \oplus W_d)S^{-1}$
- ▶ The Weyr matrix $W_1 \oplus \cdots \oplus W_d$ is similar to A.

where $W_j = W_A(\lambda_j)$ for each j = 1, ..., d.

Let $W_A = W_A(\lambda_1) \oplus \cdots \oplus W_A(\lambda_d)$, then $A = SW_AS^{-1}$ is Weyr canonical form of A.



Example

Consider the Jordan matrix $J = J_3(\lambda) \oplus J_2(\lambda)$, then $w_J(J,\lambda) = 2,2,1$:

$$J = \begin{bmatrix} \lambda & 1 & 0 & & & \\ 0 & \lambda & 1 & & & \\ \hline & 0 & 0 & \lambda & & & \\ \hline & & & & \lambda & 1 \\ \hline & & & & 0 & \lambda \end{bmatrix} \Rightarrow W_J(\lambda) = \begin{bmatrix} \lambda & 0 & 1 & 0 & \\ 0 & \lambda & 0 & 1 & \\ \hline & & & \lambda & 0 & 1 \\ \hline & & & & 0 & \lambda & 0 \\ \hline & & & & & \lambda \end{bmatrix}$$

The eigenvalue of J is $(\lambda, \lambda, \lambda, \lambda, \lambda)$, considering multiplicity and there are two eigenvectors corresponding to the eigenvalue. The cycle for the first eigenvector of $(J - \lambda I)$ is 3 and the second eigenvector is 2.



Theorem

Let $\lambda_1, \ldots, \lambda_d$ be the distinct eigenvalues of a given $A \in M_n$ in any prescribed order, let $q_1 \dots, q_d$ be their respective indices, and let $q = q_1 + \dots + q_d$. Then A is unitarily similar to an upper triangular matrix of the form



Corollary

Let $A \in M_n$ be a projector: $A^2 = A$. Let

$$\sigma_1 \ge \cdots \ge \sigma_g > 1 \ge \sigma_{g+1} \ge \cdots \ge \sigma_r > 0 = \sigma_{r+1} = \cdots$$

be the singular values of A, so r = rankA and g is the number of singular values of A that are greater than 1. Then A is unitarily similar to

$$\begin{bmatrix} 1 & (\sigma_1^2 - 1)^{1/2} \\ 0 & 0 \end{bmatrix} \oplus \cdots \oplus \begin{bmatrix} 1 & (\sigma_g^2 - 1)^{1/2} \\ 0 & 0 \end{bmatrix} \oplus I_{r-g} \oplus 0_{n-r-g}$$

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